## I. Systems of Linear Equations (in 2-variables):

 $a_1 x + b_1 y = c_1$   $a_2 x + b_2 y = c_2$ where  $a_i$ ,  $b_i$ , and  $c_i$  are real # constants e.g., 4x + y = 4 3x - y = 3whose solution is (x,y) = (1,0)since 4(1) + 0 = 4and 3(1) - 0 = 3

## II. Three Methods of Solution:

- 1. Graphing (p.179) intuitive, but time consuming, inefficient w/non-integer solutions, prone to error
- 2. Substitution (p.181) abstract (algebraic), efficient, and less prone to error, but often involves fractions
- 3. Elimination (p.183) abstract (algebraic), efficient, and less prone to error, but can be labor intensive

## III. Examples (p.190): Exercises #12,28,34,68

## IV. Three Possible Outcomes:

- 1. Unique solution (x,y) lines intersect at 1 point only
- 2. No solution lines are parallel
- 3. Infinitely many solutions lines are identical of the form... (x, mx+b) where x is any real #

HW: pp.190-191/Exercises#9,17,25,33,39,55,63, 65,79

Read pp.194-203 (section 3.2)